NGUYEN THAO NGUYEN

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SUMMARY

Nguyen is passionate in creating digital visuals and making 3D motion. With extensive experience and an undying passion, she always pursue updating and learning the cutting-edge technologies, integrating them into her digital workflow, delivering unique and quality products to clients.

WORK EXPERIENCE

Goku Media | *3D Generalist / Event Visual / CGI*   **2024 - 2025**
- Created 3D motion graphic advertisements for commercial products using C4D and After Effects.
- Designed and animated promotional visuals tailored for digital marketing and brand campaigns.
- Produced large-scale LED visuals for live music events and entertainment shows across Vietnam.
- Collaborated with creative teams to deliver high-impact visuals under tight deadlines.
- Specialized in blending cinematic motion with brand-driven storytelling through 3D graphics.

Philia DX | *3D Generalist / UE Artist / Trainee*   **03/2024 - 06/2024**
- Produced virtual content using Unreal Engine (UE): Developed and executed virtual advertising projects using Unreal Engine
- Commercial projects: Participated in designing and optimizing files for commercial advertising campaigns.
- Photogrammetry and workflow optimization: Utilized photogrammetry techniques to create realistic virtual products for website displays, streamlining the workflow for higher efficiency and visual accuracy.

Teknix Corporation | *3D Animator / Visual Developer*   **2022 - 2023**
- Facilitated communication between design teams, ensuring smooth collaboration on project proposals and outcomes.
- Contributed to 3D production and mobile game development, delivering high-quality assets.
- Managed website design with a focus on user experience and functionality.

EDUCATION

Master of Animation, Games and Interactivity   **2025 - Present**
RMIT University Melbourne Australia
- Major in Automotive Technology.

Bachelor of Design, Digital Media   **2020 - 2024**
RMIT University Viet Nam
- Relevant coursework in Structural Design and Project Management.

ADDITIONAL INFORMATION

- **Technical Skills:** Digital Media, Motion Graphic, Animation, Lighting Look-dev, Environment Layout, Modelling.
- **Software Skills**: Blender. Cinema4D, Adobe Creative Suite, Zbrush.
- **Languages:** Vietnamese, English.